



# CN Productions 2025 Ground Rules

- Entry fees must be paid in full, and contestant must be in good standing with CN Productions before competing.
- Contestant must wear provided back number while competing or will be disqualified.
- Youth event age limit is "As of day of roping". Proof of age must be provided if requested.
- Contestant must be in full cowboy western attire while competing.
- 10 second penalty for broken barrier or if contestant beats the barrier.
- Judge has the right to add 10 second penalty if barrier malfunctions in any way and judge feels it is obvious contestant beat or broke the barrier.
- No rattling of chute gates or box gates. No form of outside help of any kind other than a calf pusher and 1 roping box helper.
- Roping box helper can assist with contestant and horse before contestant nods for calf. Once contestant calls for calf, helper must release any contact with contestant or horse.
- 25 second time limit in all Breakaway ropings.
- 25 second time limit for all Tie-Down events except 12U Tie-Down has a 45 second time limit.
- 60 second time limit will be in play for Youngest Roper event and back gate will be closed with the opportunity to carry two loops or rebuild in this roping ONLY.
- Double Muggin: Back gate closed with 30 second time limit. Muggin has to daylight calf and must step back once roper gets hands on calf.
- 45 second time limit in roping box. Time starts after calf is loaded, barrier is pinned and arena is clear for contestant to compete.
- In Tie-Down events, calf must be considered standing up by field judge and thrown by hand except in the 12U Tie-Down. (A 5 second penalty will be added for not daylighting calf; this only applies to the 12U Tie-Down)
- Calf must remain tied for 5 seconds after roper remounts horse and rides forward allowing slack in the rope.
- Legal tie must have a three bone cross with at least one wrap around all three legs secured with a half hitch.
- Bell collar catch is mandatory in all breakaway ropings in order to receive a qualified time.
- Bell collar catch is determined from where catch loop is when contestants rope breaks from the saddle horn.
- Bell collar catch defines as NO appendages in loop. Loop must be above calves knees and rope must be in front of hip bone on calves back when rope breaks from the saddle horn. Rope must draw up tight on calf and break string from the saddle horn to be a legal catch loop.
- Must use nylon string provided by CN Productions in all Breakaway ropings, unless judge declares cotton string is needed, then cotton string will be provided.
- Contestant must have flag tied to the very end of rope tied to saddle horn. Contestant cannot break rope from horn with their hand.
- If calf ducks back before the score line, falls down before the score line or fails to break the neck rope for any reason, contestant will receive an automatic re-run penalty free.
- If contestant is fouled by the neck rope on calf, contestant will receive a re-run. If contestant breaks the barrier during this situation, contestant will have a 10 second penalty on re-run option.
- All CN Productions judges have the right to give an automatic disqualification for any misconduct in or out of the arena and for any animal abuse.
- Cheating of any kind or attempts to cheat will result in an automatic disqualification.